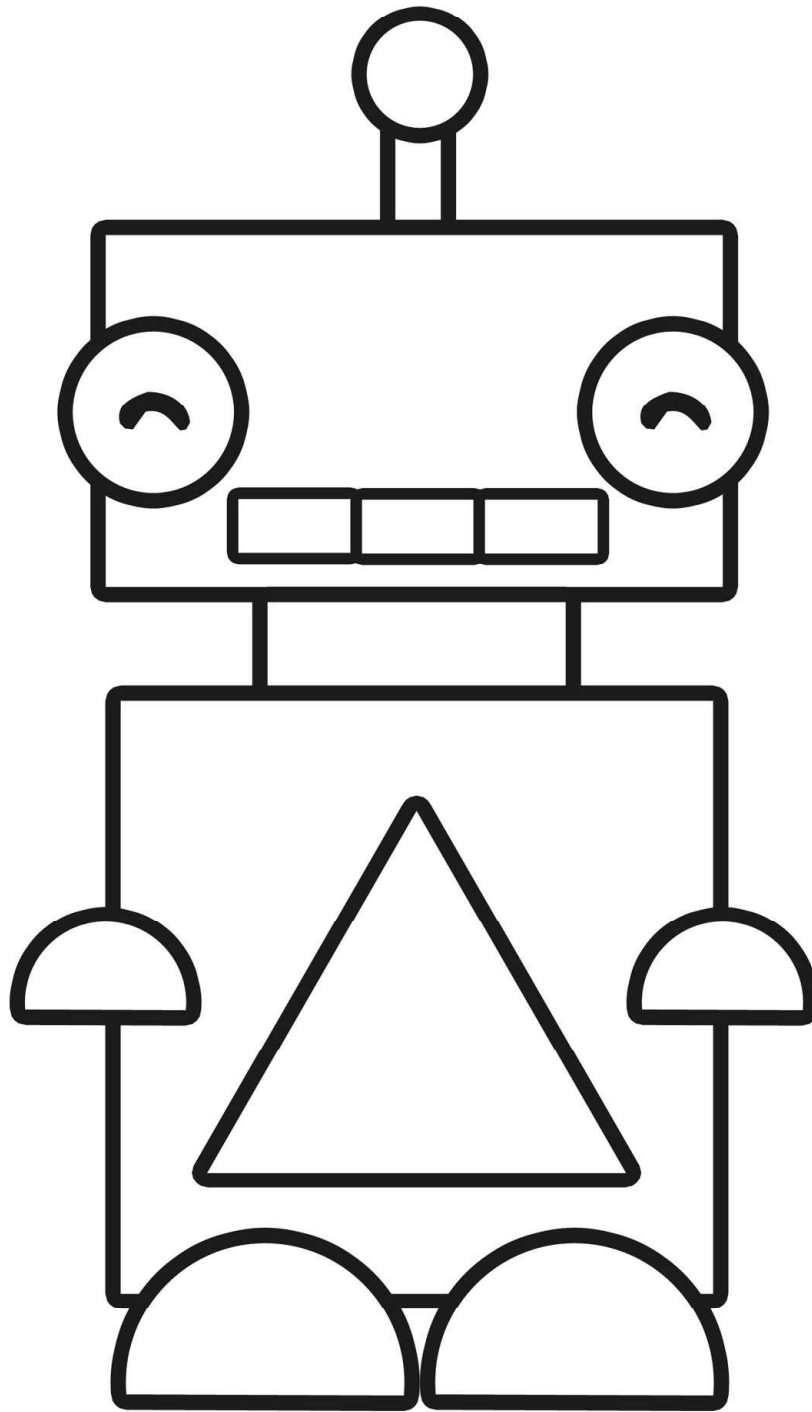


Roll and colour!



KEY:

1
miss a turn
or no colouring!



INSTRUCTIONS (2 Players Optional):

1. Roll your dice and colour in the shape that you land on.
2. If you roll a shape and you already have it, then it is your partner's turn.
3. Roll the dice until you build your whole robot.